

HW 1:

1. The first problem is calisthenics, to loosen your brain muscles.

Let ψ be a scalar function and \vec{F} and \vec{G} be vector fields. Prove the identities:

- (a) $\vec{\nabla} \cdot (\psi \vec{F}) = \psi \vec{\nabla} \cdot \vec{F} + \vec{\nabla} \psi \cdot \vec{F}$
- (b) $\vec{\nabla} \times (\psi \vec{F}) = \psi \vec{\nabla} \times \vec{F} + \vec{\nabla} \psi \times \vec{F}$
- (c) $\vec{\nabla} \cdot (\vec{F} \times \vec{G}) = \vec{G} \cdot (\vec{\nabla} \times \vec{F}) - \vec{F} \cdot (\vec{\nabla} \times \vec{G})$
- (d) $\vec{\nabla} \times (\vec{\nabla} \times \vec{F}) = \vec{\nabla}(\vec{\nabla} \cdot \vec{F}) - \nabla^2 \vec{F}$

2. Let \vec{p} and \vec{m} be constant vectors, and $r^2 \equiv |\vec{x}|^2 = \sum_{i=1}^3 (x^i)^2$. Let

$$\psi(\vec{x}) = \frac{\vec{p} \cdot \vec{x}}{r^3} \quad \text{and} \quad \vec{A}(\vec{x}) = \frac{\vec{m} \times \vec{x}}{r^3}$$

- (a) Calculate $\vec{\nabla} \psi$
 - (b) Calculate $\vec{\nabla} \times \vec{A}$
 - (c) *Bonus:* The integral curves of a vector field are such that the field is everywhere tangent to the curves. Assuming both \vec{p} and \vec{m} point in the third (say “ \hat{z} ”) direction, sketch the integral curves of $\vec{\nabla} \psi$ and $\vec{\nabla} \times \vec{A}$ (on a suitable defined 2-dimensional plane). What is the relation of $\vec{\nabla} \psi$ to surfaces of constant ψ ?
3. The first part is practice using Stoke’s theorem, the second Gauss’s. In these, \hat{z} stands for a unit vector in the 3rd direction (Cartesian coordinates):
 - (a) Sketch the vector field $\vec{A} = \hat{z} \times \vec{x}$. In whatever coordinate system you choose, calculate directly $\oint \vec{A} \cdot d\vec{\ell}$ around a circle of radius R in the xy plane centered at the origin. Calculate this again, but now using Stoke’s theorem.
 - (b) Sketch the vector field $\vec{B} = \vec{x}$. Calculate directly the surface integral $\int_{\mathcal{S}} da \vec{B} \cdot \hat{n}$, where \mathcal{S} is the boundary to the cube $0 \leq x, y, z, \leq L$ and \hat{n} is an outward pointing unit vector normal to \mathcal{S} . Calculate this again, but now using Gauss’s theorem.

4. Calculate $\vec{\nabla} \psi$ and $\nabla^2 \psi$ for each of the following fields:

$$(a) \psi = \sqrt{x^2 + y^2 + z^2} \quad (b) \psi = \frac{1}{\sqrt{x^2 + y^2 + z^2}}$$

Do each calculation three ways: in Cartesian, cylindrical and spherical coordinates.

5. Consider the vector field (here we use $\vec{x} = (x, y, z)$)

$$\vec{A} = \left(-\frac{y}{x^2 + y^2}, \frac{x}{x^2 + y^2}, 0 \right)$$

Show that both the divergence and the curl of this field vanish. Show that $\oint \vec{A} \cdot d\vec{\ell}$ calculated around a circle in the xy plane centered at the origin is non-vanishing.

This seems to contradict Stoke’s theorem. Can you figure out what went wrong?